

Budget Notice of Additional Appropriations

Notice is hereby given to the taxpayers of Indianapolis and Marion County, Indiana that the City-County Council of Indianapolis and Marion County, Indiana at their regular meeting place, **second floor, Public Assembly Room, City-Council Building, at 7:00 p.m. on Monday, June 1, 2026**, will consider Proposals No. 120, 121, 131, 132, 133, 134, 136, 2026 approving the following additional appropriations in excess of the budget of the current year.

Proposal 120:

Marion County Treasurer's Office

<u>FUND</u>	<u>CHAR 1</u>	<u>CHAR 2</u>	<u>CHAR 3</u>	<u>CHAR 4</u>	<u>CHAR 5</u>	<u>TOTAL</u>
County General	-	-	20,000	-	-	20,000

Proposal 121:

Information Services Agency

<u>FUND</u>	<u>CHAR 1</u>	<u>CHAR 2</u>	<u>CHAR 3</u>	<u>CHAR 4</u>	<u>CHAR 5</u>	<u>TOTAL</u>
Information Services	-	-	800,000	250,000	-	1,050,000
State of Indiana Grants	-	-	30,000	-	-	30,000
Property Reassessment	-	-	100,000	-	-	100,000

Proposal 131:

Marion County Sheriff

<u>FUND</u>	<u>CHAR 1</u>	<u>CHAR 2</u>	<u>CHAR 3</u>	<u>CHAR 4</u>	<u>CHAR 5</u>	<u>TOTAL</u>
Drug Free Community	-	975	2,025	22,000	-	25,000
Federal Grants	-	-	1,035,000	-	-	1,035,000
County Federal Law Enforcement	-	29,500	-	155,000	-	184,500

Proposal 132:

Marion County Coroner's Office

<u>FUND</u>	<u>CHAR 1</u>	<u>CHAR 2</u>	<u>CHAR 3</u>	<u>CHAR 4</u>	<u>CHAR 5</u>	<u>TOTAL</u>
County Grants		20,000	40,000			60,000
State of Indiana Grants		20,000	140,500			160,500

Proposal 133:

Marion County Public Defender Agency

<b>FUND</b>	<b>CHAR 1</b>	<b>CHAR 2</b>	<b>CHAR 3</b>	<b>CHAR 4</b>	<b>CHAR 5</b>	<b>TOTAL</b>
County Grants	210,000	-	-	-	-	210,000

Proposal 134:

Marion County Superior Court

<b>FUND</b>	<b>CHAR 1</b>	<b>CHAR 2</b>	<b>CHAR 3</b>	<b>CHAR 4</b>	<b>CHAR 5</b>	<b>TOTAL</b>
Drug Free Community	-	-	34,000	-	-	34,000

Proposal 136:

Marion County Forensic Services Agency

<b>FUND</b>	<b>CHAR 1</b>	<b>CHAR 2</b>	<b>CHAR 3</b>	<b>CHAR 4</b>	<b>CHAR 5</b>	<b>TOTAL</b>
County General	-	300,000	-300,000	-	-	-